

# Just-So Intro A



	<b>Movement</b>		<b>Max Mark</b>
1.	<b>A</b> <b>C</b>	Enter in working trot and proceed down the centre line without halting Turn left	10
2.	<b>HEKA</b>	Working trot	10
3.	<b>A</b>	Serpentine 3 loops down the arena finishing at C	10
4.	<b>Between C &amp; H</b>	Medium walk	10
5.	<b>HBF</b>	Free walk on a long rein	10 x 2
6.	<b>F</b> <b>A</b>	Working trot Circle right 20m	10
7.	<b>AK</b> <b>Between K &amp; E</b>	Working trot Medium walk	10
8.	<b>E</b> <b>X</b> <b>B</b>	Turn right Halt. Immobility 5 seconds Proceed in medium walk Turn left	10
9..	<b>Between M &amp; C</b>	Working trot	10
10.	<b>EX</b> <b>XB</b>	Half 10m circle left Half 10m circle right	10
11.	<b>Between B &amp; F</b>	Working trot	10
12.	<b>A</b> <b>G</b>	Turn down the centre line Halt, immobility, salute	10
<b>Collectives</b>			
13.	Straightness on centre line and in gaits (freedom and regularity).		10 x 2
14.	Impulsion (desire to move forward with suppleness of the back and steady tempo).		10 x 2
15.	Submission (acceptance of steady contact attention and confidence).		10 x 2
16.	Rider's position (keeping in balance with horse).		10 x 2
17..	Rider's effectiveness of aids (correct bend and preparation of transitions).		10 x 2
18.	Geometry and accuracy (correct size and shape of circles and turns).		10 x 2

**TOTAL MAX MARKS 250**